

## Judge Classes Appendix B - IPG test

1. Why is it important to know the categories for an infraction? What are the upgrade paths for each category?
2. What is an infraction which is almost never upgraded? Why do you think we do not upgrade these infractions?
3. Game losses should almost always be issued by the head judge. What are some exceptions to this rule?
4. What are some infractions it is acceptable to rewind? Who decides to rewind those infractions?
5. Alex draws a card for his turn and then accidentally knocks over the top card of his library. Assuming this is unintentional, what is the infraction, the penalty, and any additional remedy?
6. Annie casts Liliana Vess and activates her second ability. Annie chooses a card, shuffles her library, and then accidentally puts the card into her hand, which contains 3 other cards. Assuming this is unintentional, what is the infraction, penalty, and any additional remedy?
7. At the beginning of the game Adam deals 8 cards face down instead of 7, then realizes his error and calls a judge. Assuming it is unintentional, what is the infraction, the penalty, and any additional remedy? What if Adam had not caught the extra card until he had picked up his hand?
8. During pregame shuffling Alan gives his deck a single riffle shuffle then presents. Naomi notices and calls a judge. Assuming this is unintentional what is the infraction, penalty, and any additional remedy?
9. While checking lists it is discovered that on consecutive lines Arnold has written 4 Doom Blade, and then 3 Doom Blade. Arnold is actually playing 4 Doom Blade and 3 Go for the Throat. Assuming this is unintentional what is the infraction, the penalty, and any additional remedy?
10. Alexander casts Boomerang targeting Nadine's Grizzly Bears. Nadine puts Grizzly Bears into her graveyard instead of into her hand. A spectator notices the error a turn later and calls a judge. Assuming this is unintentional what is the infraction, penalty, and any additional remedy?

1. Upgrade paths for Game Play Errors and Tournament Errors differ, so it is important to know the different categories and what infraction falls under each category. For Game Play Errors the upgrade path is Warning-Warning-Game Loss, for Tournament Errors the upgrade path is Warning-Game Loss.
2. Failure to Maintain Game State, if we proceed through an upgrade path players would be more hesitant to call out play errors to our attention if they are afraid of being severely penalized.
3. Game Losses for tardiness and Deck/Decklist Problem may be given out by a floor judge.
4. Head judge is the decision maker regarding any and all rewinds. GRV and PCV may be rewound if the situation is simple enough to back up.
5. If the card is knocked over face-up the infraction is Looking At Extra Cards, the penalty (for first offense) is a Warning, the fix is to shuffle the deck, taking care to exclude any non-random portions from the shuffle (cards at the bottom from Cascade or Jace's Brainstorm ability.)
6. Drawing Extra Cards, Game Loss. Immediately before the card entering the hand no game rule violation or player communication violation had happened. This means that the infraction is Drawing Extra cards, a game loss at this REL. No additional fix is necessary.
7. As described this is not an infraction. Adam is instructed to place one of the face down cards back on top of the deck, players can now continue pre-game procedures. If Adam had not noticed until after looking at the hand the infraction is Improper Drawing at the Start of a Game, the penalty is a Warning and the fix is to randomly take one card (Regular REL) or two cards (Comp/Pro REL) from his hand and shuffle them back into his library, effectively forcing a mulligan.
8. Insufficient Shuffling, Warning. The deck is to be randomized.
9. Deck/Decklist Problem, Game Loss. The Fix is to correct the decklist to match the contents of the deck, players will proceed to the next game in their match, if there are any games left to decide the match. If the game loss happens before Game 1 can commence players are to proceed directly to game 2, neither may sideboard and the player receiving the penalty will get the choice to be on the play or draw.
10. Game Rule Violation, Warning. Both players will receive this infraction and penalty as the incorrect action taken by Nadine was a direct result of the effect Alexander controlled.

The head judge may rewind the situation, however if they do not then the game state should remain as it is currently.